**Question :** Explain Boxing and Unboxing give examples of each.

**Boxing:** Boxing converts value type to reference type (object) which is an implicit conversion process using object value.

//Boxing

object boxed = num;

**Unboxing:** Unboxing converts reference type (object) to value type using an explicit conversion process.

//Unboxing

int unboxed = (int)boxed;

**Example:**

int num = 50;

object boxed = num;//boxing

int unboxed = (int)boxed; //unboxing